

Spider and the Fly

Purpose:

- To practice adding tens and ones.

You need:

- Game board (one per player)
- Two spinners or dice the same colour to represent the ones. 1, 1, 2, 2, 3, 3
1, 2, 3, 4, 5, 6
- Two spinners or dice the same colour to represent the tens. 1, 1, 2, 2, 3, 3
1, 2, 3, 4, 5, 6
- 8 counters (buttons, walnut shells, pebbles) per player

How to play:

- Each player has their turn to throw the 4 dice or spin the spinners.
- First they add the tens together then they add the ones together. Next they add the tens and ones together to make their new number. For example, if they throw a 4 and a 2 on the red dice/spinners they have 6 tens. If they throw a 3 and a 6 on the blue dice/spinners they have 9 ones. They add the tens and ones together to get $60 + 9 = 69$.
- If they have that corresponding number on one of their flies they are allowed to cover that number.
- If the number is already covered they miss a turn.
- The winner is the first spider to have all their flies covered.

Variation:

- They can use any two dice for the tens and any two dice for the ones in order to get a number on their board.

Activity sheet to go with this is in the stage 5 folder